


# RED ZONE SHOOTOUT

<b>Object of the Game</b>	Score more points than your opponent in 1 Red Zone Shootout round. Points are scored per the rules of football: (6) Touchdown; (3) Field Goal; (2) Safety, 2-Point Conversion; (1) Extra Point.
<b>Strategy Level</b>	Low
<b>Time to Play</b>	5+ minutes

## Getting Started

<b>Cards to Use</b>	
<b>Decide which player will go first</b>	Each player rolls 1 die. The higher roller will start with the ball first.
<b>Game Board Setup</b>	Choose team colors and end zones. The player going first will place his marker on his opponent's 25-yard line and place the yellow marker on his opponent's 15. Place a green marker next to the 1 in the Downs area. Place each team's score piece next to the zeros (0).

## Playing Red Zone Shootout

<b>Rules of Play</b>	<ul style="list-style-type: none"> <li>• Players will take turns starting with the ball on their opponent's 25 yard-line. Each player will run his offense until his team scores or loses the ball. You're close enough to try a field goal, but 3 points may not be enough to win...</li> <li>• After both players have completed their turn, the round is over. If one team has scored more points, then that team is the winner.</li> </ul>
<b>Begin Play</b>	The first player starts on offense from his opponent's 25-yard line. Follow Play Sequence 1-6. You will not use the Game Clock in Red Zone Shootout
<b>How to play overtime if game ends in a tie</b>	<ul style="list-style-type: none"> <li>• If at the end of the round the score is tied, then the players will begin another round. The player who went second in the previous round will start the next round.</li> <li>• Play continues until one team has scored more than the other at the end of a round.</li> </ul>